Bang: A System for Training and Visualization in Multi-agent Team Formation

In this work we will explore Bang, a system for multi-agent team formation. Bang automatically selects exercises for training agents, and allows an operator to visualize the expected performance of possible teams, guiding in the agent selection process. Bang is used in the context of programming competitions, a real-world challenge that involves human teams, and significantly improved the performance of the teams of CEFET-MG University.

Autores:
Saulo Silva,
Lucas Correa,
Sandro Dias,
Leandro Marcolino